



Mohammad Ali

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[Github](#)

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Front-End Developer | React.js & React Native

Creative and detail-oriented Front-End Developer with hands-on experience building responsive web and mobile applications using React.js and React Native. Passionate about crafting seamless user experiences, optimizing performance, and transforming design concepts into functional, user-friendly interfaces. Skilled in component-based architecture, state management, and cross-platform development.

WORK EXPERIENCE

07/09/2024 – Present – Multan, Pakistan

Front-End Developer/React.js & React Native – Go-Cloud.

<https://go-cloud.io/>

As a Front-End Developer at GoCloud, I contribute across the full UI/UX development cycle, from design integration to deployment and performance optimization

- Designed and developed cross-platform mobile applications with React Native, delivering seamless performance and native-like experiences on both Android and iOS.
- Built modular and reusable components, managed application state using Redux and Context API, and integrated third-party libraries and APIs.
- Collaborated with UI/UX designers to implement pixel-perfect interfaces and responsive layouts optimized for various screen sizes.
- Optimized app performance by profiling renders, minimizing re-renders, and leveraging native modules where necessary.

01/01/2024 27/08/2024 – Bahawalpur, Pakistan

Unity Game Developer – Logic Rack Inc.

<https://logicrack.co>

As a Unity Game Developer at Logic Rack Inc., I am involved in the entire game development lifecycle, from initial concept to deployment and ongoing optimization.

- Led designing, developing, and optimizing engaging Android games, focusing on creating smooth, interactive, and visually compelling experiences.
- Developed dynamic gameplay systems, including AI-driven NPCs, complex-level designs, and interactive environments.
- Collaborated with cross-functional teams to ensure cohesive game mechanics, visuals, and audio integration.
- Continuously optimized game performance across multiple devices to enhance user experience.
- Worked with **Unity 3D, C#,** and other tools to build and refine core gameplay features, achieving higher user engagement.

01/09/2023 – 22/12/2023 – Lahore, Pakistan.

Junior Front-End Developer – Beyond technologies

<https://www.linkedin.com/company/beyondtechnologiespk/posts/?feedView=all>

Front-end web developer intern with a strong HTML, CSS, and JavaScript foundation.

Responsive design

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- User experience optimization
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JavaScript frameworks (React.js)

EDUCATION AND TRAINING

15/02/2020 – 01/01/2024 – Bahawalpur, Hasilpur Road, Bahawalpur, Pakistan

Bachelor's in INFORMATION TECHNOLOGY – The Islamia University

<https://iub.edu.pk>

LANGUAGE SKILLS

English: Professional working proficiency (written and verbal).

Urdu: Native proficiency.

DIGITAL SKILLS

Mobile Development: React Native (Cross-platform apps), Android & iOS

Game Engines: Unity 3D, Unreal Engine 5 (beginner).

Programming Languages: C#. **Development Tools:** Visual Studio.

Web Development: React JS (Frontend Development)

Passionate YouTuber and SEO specialist: Creating engaging content and optimizing it for maximum

visibility. <https://www.youtube.com/@FlyFoldCreations>

Notable Projects

AC-Injector IOS App

<https://apps.apple.com/pk/app/ac-injector/id6756349166>

3DScanUploader Android App

<https://play.google.com/store/apps/details?id=com.ac3dscanuploader>

Drazex Web App

<https://design-implement.d2qa1yc3qq74w2.amplifyapp.com/login>